

# MRE120

*Endurance Race*

## MRE 120 Endurance Race & Rookie Experience

### Event Overview

- Entry Fee: \$60 per car

### **Minimum Entries:**

**Free Champion Jacket for competitive classes only with a 3 cars minimum per class.**

- Every registered driver is automatically entered to win a brand-new MRE 120
- In the event of a rain-out, the race will be moved to our first available scheduled rain date.
- Open Practice until 9am
- Sign In time 8am to 9am
- Pit Meeting Time 9:15am
- Racing 9:30am

### MRE 120 Endurance Race Format:

**Classes** - Jr. Honda, Sr. Honda and Hvy. Honda

- 3 Stages per class

### Awards:

#### **Stage 1 & 2:**

- Winner will receive an Award

#### **Stage 3:**

- 1st place: Champion Jacket & Trophy
- 2nd & 3rd : Trophy



# MR ET20

Endurance Race

## **Format:**

### **Stage 1:**

30 laps

### **Stage 2:**

30 laps

### **Stage 3:**

60 laps

**Courtesy Laps:** Each driver will receive up to 5 laps only one time over all three stages.

## **Stage Transitions**

There will be a **5 minute break between stages**. Cars to be pulled into hot chute.

- Adjustments, tire changes or refueling can be made during break.
- Only **2 handlers** can work on the car during the stage break.
- If refueling, **driver must be out of the car**.
- All cars must be ready to push off at the end of the break or you will be moved to the back in order returning to the track.

- Pits will **close at 1** to go and normal racing procedures will apply to a car attempting to return.
- **If over 12 cars**, the **5 minute break to stage 3** will start once the tower has lineup.
- **No working on cars** until lineup is posted and the 5 minutes starts.
- Initial restart after each stage break will be double file.



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Endurance Race

## Line UP

- **Stage 1:** determined by sign in pill draw. Lowest number to the front
- **Stage 2:** determined by finish order of Stage 1
- **Stage 3:** determined by combined points of Stage 1 and 2. Highest points to the front.

## **If over 12 cars:**

- Stage 1 and 2 will be divided evenly into multiple groups by pill draw.
- There will be **no lowers**.
- The top 12 cars in combined finish points from stage 1 and 2 will transfer to stage 3.
- Highest points car to the front.
- Tie in points to be broken by pill draw.
- Lowest pill to the front.

## Points

- Points for Stage 1 and 2 finishes will be based on heat race points table from our club championship series.
- We will **not use passing points** for lineup positions.
- Stage 3 is scored based on finish position.

## Rookie Experience Format:

**Classes:** Red and Blue

2 Heat Races and Main Event

### **Format:**

- Heat 1 and Heat 2 – 15 Laps
- Main Event – 30 Laps

### **Line Up:**

- Heat 1 – Pill Draw with Lowest to the front
- Heat 2 – Full Invert Heat 1
- Main – Combined points of Heat 1 and Heat 2. High point car to the front.



# MR120

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## **Rookie Experience Format Continued:**

### **Points:**

- Heat points based on Club Championship series.
- We will **not use passing points** for lineup positions.

### **Awards:**

**Heat:** 1 & 2 winners will receive an award

**Main Event:** All drivers will receive a participation award.

### **Running Order:**

1. **Heat 1** – Red Rookie
2. **Heat 1** – Blue Rookie
3. **Jr. Honda** – 3-Stage Endurance
4. **Heat 2** – Red Rookie
5. **Heat 2** – Blue Rookie
6. **Sr. Honda** – 3-Stage Endurance
7. **Main** – Red
8. **Main** – Blue
9. **Hvy.** Honda – 3-stage Endurance

Jackets **will be ordered after the event** and delivered to the drivers later in the season. There must be 3 cars in the class to receive a jacket.

